

Atlas AS7-D
Walker: 3 2 1

Piloting: 10 (3)
♥ F 37
♥ B 24

Gunnery: 16
* 20
▲ 10

# Weapon	Arc	Ht	Min	Eff	Acc	Shots	Dmg	Sp
1 LRM-20	F	6	7	21	0	20	1	
1 Autocannon/20	F	7	-	9	0	1	20	
4 Medium Laser	2B/FL/FR	3	-	9	0	1	5	
1 SRM-6	F	4	-	9	0	6	2	
1 Kick	F	-	-	1	0	1	20	
2 Punch	FL/FR	-	-	1	0	1	10	

AC/20: 10
LRM-20: 12

SRM-6: 15

1-30 Ammo: AC/20 □□	355-438 Gyro □*	772-843 Medium Laser □□□□
31-60 Ammo: LRM-20 □□	439-534 Heat Sink □□□□□□□□	844-903 Right Arm Actuators □□□□
61-75 Ammo: SRM-6 □	535-609 LRM-20 □	904-933 SRM-6 □
76-225 Autocannon/20 □	610-669 Left Arm Actuators □□□□	934-939 Sensors □□
226-228 Cockpit *	670-765 Leg Actuators □□□□□□□□	
229-354 Engine □□*	766-771 Life Support □	

Cyclops CP-10-Q
Walker: 4 3 2 1

Piloting: 10 (3)
♥ F 34
♥ B 21

Gunnery: 13
* 14
▲ 9

# Weapon	Arc	Ht	Min	Eff	Acc	Shots	Dmg	Sp
2 LRM-10	F	4	7	21	0	10	1	
3 Medium Laser	F/FL/FR	3	-	9	0	1	5	
1 SRM-4	F	3	-	9	0	4	2	
1 Kick	F	-	-	1	0	1	18	
2 Punch	FL/FR	-	-	1	0	1	9	

LRM-10: 48

SRM-4: 25

1-80 Ammo: LRM-10 □□□□	393-472 LRM-10 □□	749-828 Right Arm Actuators □□□□
81-108 Ammo: SRM-4 □	473-552 Left Arm Actuators □□□□	829-856 SRM-4 □
109-112 Cockpit *	553-680 Leg Actuators □□□□□□□□	857-864 Sensors □□
113-280 Engine □□*	681-688 Life Support □	
281-392 Gyro □□*	689-748 Medium Laser □□□	

JagerMech JM6-S
Walker: 4 3 2 1

Piloting: 11 (4)
♥ F 11
♥ B 6

Gunnery: 14
* 10
▲ 6

# Weapon	Arc	Ht	Min	Eff	Acc	Shots	Dmg	Sp
2 Autocannon/2	FB(L)/FB(R)	1	5	24	0	1	2	
2 Autocannon/5	FB(L)/FB(R)	1	4	18	0	1	5	
2 Medium Laser	F	3	-	9	0	1	5	
1 Kick	F	-	-	1	0	1	13	

AC/2: 45

AC/5: 40

1-28 Ammo: AC/2 □	273-440 Engine □□*	729-768 Medium Laser □□
29-68 Ammo: AC/5 □□	441-552 Gyro □*	769-808 Right Arm Actuators □□
69-108 Autocannon/2 □□	553-592 Left Arm Actuators □□	809-816 Sensors □□
109-268 Autocannon/5 □□	593-720 Leg Actuators □□□□□□□□	
269-272 Cockpit *	721-728 Life Support □	

Trebuchet TBT-5N
Walker: 5 4 3 2 1

Piloting: 13 (4)
♥ F 14
♥ B 9

Gunnery: 17
* 10
▲ 5

# Weapon	Arc	Ht	Min	Eff	Acc	Shots	Dmg	Sp
2 LRM-15	F/FL	5	7	21	0	15	1	
3 Medium Laser	FL/2FR	3	-	9	0	1	5	
1 Kick	F	-	-	1	0	1	10	
2 Punch	FL/FR	-	-	1	0	1	5	

LRM-15: 16

1-50 Ammo: LRM-15 □□	406-555 LRM-15 □□	826-900 Medium Laser □□□
51-55 Cockpit *	556-655 Left Arm Actuators □□□□	901-975 Right Arm Actuators □□□
56-265 Engine □□*	656-815 Leg Actuators □□□□□□□□	976-985 Sensors □□
266-405 Gyro □□*	816-825 Life Support □	

Grasshopper GHR-5H

Walker: 4 3 2 1
Jump: 4 3 2 1

Piloting: 11 (4)

♥ F 24
♥ B 17

Gunnery: 17

* 22
▲ 7

# Weapon	Arc	Ht	Min	Eff	Acc	Shots	Dmg	Sp
1 LRM-5	FX	2	7	21	0	5	1	
1 Large Laser	F	8	-	15	0	1	8	
4 Medium Laser	2F/FL/FR	3	-	9	0	1	5	
1 Kick	F	-	-	1	0	1	14	
2 Punch	FL/FR	-	-	1	0	1	7	

LRM-5: 24

1-15 Ammo: LRM-5 □	394-441 Jump Jet □□□□	643-648 Life Support □
16-18 Cockpit *	442-444 LRM-5 □	649-708 Medium Laser □□□□
19-144 Engine □□*	445-486 Large Laser □	709-768 Right Arm Actuators □□□□
145-228 Gyro □*	487-546 Left Arm Actuators □□□□	769-774 Sensors □□
229-393 Heat Sink □□□□□□□□□□	547-642 Leg Actuators □□□□□□□□	

Whitworth WTH-1

Walker: 4 3 2 1
Jump: 4 3 2 1

Piloting: 12 (4)

♥ F 14
♥ B 11

Gunnery: 16

* 10
▲ 4

# Weapon	Arc	Ht	Min	Eff	Acc	Shots	Dmg	Sp
2 LRM-10	F	4	7	21	0	10	1	
3 Medium Laser	FL/FR/FX	3	-	9	0	1	5	
1 Kick	F	-	-	1	0	1	8	
2 Punch	FL/FR	-	-	1	0	1	4	

LRM-10: 24

1-40 Ammo: LRM-10 □□	405-468 Jump Jet □□□□	745-788 Medium Laser □□□
41-44 Cockpit *	469-548 LRM-10 □□	789-848 Right Arm Actuators □□□
45-212 Engine □□*	549-608 Left Arm Actuators □□□	849-856 Sensors □□
213-324 Gyro □*	609-736 Leg Actuators □□□□□□□□	
325-404 Heat Sink □□□□	737-744 Life Support □	

Catapult CPLT-C1

Walker: 4 3 2 1
Jump: 4 3 2 1

Piloting: 13 (4)

♥ F 18
♥ B 12

Gunnery: 16

* 15
▲ 6

# Weapon	Arc	Ht	Min	Eff	Acc	Shots	Dmg	Sp
2 LRM-15	FB(L)/FB(R)	5	7	21	0	15	1	
4 Medium Laser	F	3	-	9	0	1	5	
1 Kick	F	-	-	1	0	1	13	

LRM-15: 16

1-40 Ammo: LRM-15 □□	393-472 Jump Jet □□□□	769-864 Medium Laser □□□□
41-44 Cockpit *	473-592 LRM-15 □□	865-904 Right Arm Actuators □□
45-212 Engine □□*	593-632 Left Arm Actuators □□	905-912 Sensors □□
213-324 Gyro □*	633-760 Leg Actuators □□□□□□□□	
325-392 Heat Sink □□□□□	761-768 Life Support □	

Enforcer ENF-4R

Walker: 4 3 2 1
Jump: 4 3 2 1

Piloting: 12 (4)

♥ F 18
♥ B 10

Gunnery: 13

* 12
▲ 5

# Weapon	Arc	Ht	Min	Eff	Acc	Shots	Dmg	Sp
1 Autocannon/10	FR	3	-	15	0	1	10	
1 Large Laser	FL	8	-	15	0	1	8	
1 Small Laser	F	1	-	3	0	1	3	
1 Kick	F	-	-	1	0	1	10	
2 Punch	FL/FR	-	-	1	0	1	5	

AC/10: 10

1-20 Ammo: AC/10 □	445-524 Heat Sink □□□□	817-824 Life Support □
21-160 Autocannon/10 □	525-588 Jump Jet □□□□	825-884 Right Arm Actuators □□□
161-164 Cockpit *	589-628 Large Laser □	885-892 Sensors □□
165-332 Engine □□*	629-688 Left Arm Actuators □□□	893-912 Small Laser □
333-444 Gyro □*	689-816 Leg Actuators □□□□□□□□	

Dervish DV-6M

Walker: 5 4 3 2 1
 Jump: 5 4 3 2 1
 Piloting: 10 (3)
 ♥ F 14
 ♥ B 8

Gunnery: 12
 *10
 ▲5

# Weapon	Arc	Ht	Min	Eff	Acc	Shots	Dmg	Sp
2 LRM-10	F	4	7	21	0	10	1	
2 Medium Laser	FL/FR	3	-	9	0	1	5	
2 SRM-2	FL/FR	2	-	9	0	2	2	
1 Kick	F	-	-	1	0	1	11	
2 Punch	FL/FR	-	-	1	0	1	5	

LRM-10: 24

SRM-2: 100

1-40 Ammo: LRM-10 □□	365-456 Jump Jet □□□□□	733-772 Medium Laser □□
41-80 Ammo: SRM-2 □□	457-536 LRM-10 □□	773-832 Right Arm Actuators □□□
81-84 Cockpit *	537-596 Left Arm Actuators □□□	833-872 SRM-2 □□
85-252 Engine □□*	597-724 Leg Actuators □□□□□□□□	873-880 Sensors □□
253-364 Gyro □*	725-732 Life Support □	

Commando COM-2D

Walker: 6 5 4 3 2 1
 Piloting: 13 (4)
 ♥ F 7
 ♥ B 5

Gunnery: 15
 *10
 ▲2

# Weapon	Arc	Ht	Min	Eff	Acc	Shots	Dmg	Sp
1 Medium Laser	FL	3	-	9	0	1	5	
1 SRM-6	F	4	-	9	0	6	2	
1 SRM-4	FR	3	-	9	0	4	2	
1 Kick	F	-	-	1	0	1	5	
2 Punch	FL/FR	-	-	1	0	1	2	

SRM-4: 25

SRM-6: 15

1-20 Ammo: SRM-4 □	325-404 Heat Sink □□□□	641-720 Right Arm Actuators □□□□
21-40 Ammo: SRM-6 □	405-484 Left Arm Actuators □□□□	721-740 SRM-4 □
41-44 Cockpit *	485-612 Leg Actuators □□□□□□□□	741-796 SRM-6 □
45-212 Engine □□*	613-620 Life Support □	797-804 Sensors □□
213-324 Gyro □*	621-640 Medium Laser □	

Assassin ASN-21

Walker: 7 6 5 4 3 2 1
 Jump: 7 6 5 4 3 2 1
 Piloting: 10 (3)
 ♥ F 8
 ♥ B 5

Gunnery: 14
 *10
 ▲4

# Weapon	Arc	Ht	Min	Eff	Acc	Shots	Dmg	Sp
1 LRM-5	F	2	7	21	0	5	1	
1 Medium Laser	FR	3	-	9	0	1	5	
1 SRM-2	F	2	-	9	0	2	2	
1 Kick	F	-	-	1	0	1	8	
2 Punch	FL/FR	-	-	1	0	1	4	

LRM-5: 24

SRM-2: 50

1-20 Ammo: LRM-5 □	325-472 Jump Jet □□□□□□□	709-728 Medium Laser □
21-40 Ammo: SRM-2 □	473-492 LRM-5 □	729-788 Right Arm Actuators □□□
41-44 Cockpit *	493-572 Left Arm Actuators □□□□	789-808 SRM-2 □
45-212 Engine □□*	573-700 Leg Actuators □□□□□□□□	809-816 Sensors □□
213-324 Gyro □*	701-708 Life Support □	

Cicada CDA-2A

Walker: 8 7 6 5 4 3 2 1
 Piloting: 12 (4)
 ♥ F 6
 ♥ B 5

Gunnery: 14
 *10
 ▲4

# Weapon	Arc	Ht	Min	Eff	Acc	Shots	Dmg	Sp
2 Medium Laser	F	3	-	9	0	1	5	
1 Small Laser	F	1	-	3	0	1	3	
1 Kick	F	-	-	1	0	1	8	

1-6 Cockpit *	487-678 Leg Actuators □□□□□□□□	811-822 Sensors □□
7-258 Engine □□*	679-690 Life Support □	823-864 Small Laser □
259-426 Gyro □*	691-750 Medium Laser □□	
427-486 Left Arm Actuators □□	751-810 Right Arm Actuators □□	