

Atlas AS7-D
Walker: 3 2 1

Piloting: 13 (4)

♥ F 37
♥ B 24

Gunnery: 13

* 20
▲ 10

# Weapon	Arc	Ht	Min	Eff	Acc	Shots	Dmg	Sp
1 LRM-20	F	6	7	21	0	20	1	
1 Autocannon/20	F	7	-	9	0	1	20	
4 Medium Laser	2B/FL/FR	3	-	9	0	1	5	
1 SRM-6	F	4	-	9	0	6	2	
1 Kick	F	-	-	1	0	1	20	
2 Punch	FL/FR	-	-	1	0	1	10	

AC/20: 10
LRM-20: 12

SRM-6: 15

1-30 Ammo: AC/20 □□	355-438 Gyro □*	772-843 Medium Laser □□□□
31-60 Ammo: LRM-20 □□	439-534 Heat Sink □□□□□□□□	844-903 Right Arm Actuators □□□□
61-75 Ammo: SRM-6 □	535-609 LRM-20 □	904-933 SRM-6 □
76-225 Autocannon/20 □	610-669 Left Arm Actuators □□□□	934-939 Sensors □□
226-228 Cockpit *	670-765 Leg Actuators □□□□□□□□	
229-354 Engine □□*	766-771 Life Support □	

Cyclops CP-10-Z
Walker: 4 3 2 1

Piloting: 12 (4)

♥ F 18
♥ B 11

Gunnery: 16

* 12
▲ 9

# Weapon	Arc	Ht	Min	Eff	Acc	Shots	Dmg	Sp
1 LRM-10	F	4	7	21	0	10	1	
1 Autocannon/20	F	7	-	9	0	1	20	
2 Medium Laser	FL/FR	3	-	9	0	1	5	
1 SRM-4	F	3	-	9	0	4	2	
1 Kick	F	-	-	1	0	1	18	
2 Punch	FL/FR	-	-	1	0	1	9	

AC/20: 20
LRM-10: 12

SRM-4: 25

1-60 Ammo: AC/20 □□□□	250-375 Engine □□*	646-651 Life Support □
61-75 Ammo: LRM-10 □	376-459 Gyro □*	652-681 Medium Laser □□
76-96 Ammo: SRM-4 □	460-489 LRM-10 □	682-741 Right Arm Actuators □□□□
97-246 Autocannon/20 □	490-549 Left Arm Actuators □□□□	742-762 SRM-4 □
247-249 Cockpit *	550-645 Leg Actuators □□□□□□□□	763-768 Sensors □□

Trebuchet TBT-5N
Walker: 5 4 3 2 1

Piloting: 12 (4)

♥ F 14
♥ B 9

Gunnery: 14

* 10
▲ 5

# Weapon	Arc	Ht	Min	Eff	Acc	Shots	Dmg	Sp
2 LRM-15	F/FL	5	7	21	0	15	1	
3 Medium Laser	FL/2FR	3	-	9	0	1	5	
1 Kick	F	-	-	1	0	1	10	
2 Punch	FL/FR	-	-	1	0	1	5	

LRM-15: 16

1-50 Ammo: LRM-15 □□	406-555 LRM-15 □□	826-900 Medium Laser □□□□
51-55 Cockpit *	556-655 Left Arm Actuators □□□□	901-975 Right Arm Actuators □□□□
56-265 Engine □□*	656-815 Leg Actuators □□□□□□□□	976-985 Sensors □□
266-405 Gyro □□*	816-825 Life Support □	

Dragon DRG-1N
Walker: 5 4 3 2 1

Piloting: 10 (3)

♥ F 18
♥ B 13

Gunnery: 17

* 10
▲ 6

# Weapon	Arc	Ht	Min	Eff	Acc	Shots	Dmg	Sp
1 LRM-10	F	4	7	21	0	10	1	
1 Autocannon/5	FR	1	4	18	0	1	5	
2 Medium Laser	B/FL	3	-	9	0	1	5	
1 Kick	F	-	-	1	0	1	12	
2 Punch	FL/FR	-	-	1	0	1	6	

AC/5: 40

LRM-10: 24

1-40 Ammo: AC/5 □□	333-444 Gyro □□*	697-736 Medium Laser □□
41-80 Ammo: LRM-10 □□	445-500 LRM-10 □	737-796 Right Arm Actuators □□□□
81-160 Autocannon/5 □	501-560 Left Arm Actuators □□□□	797-804 Sensors □□
161-164 Cockpit *	561-688 Leg Actuators □□□□□□□□	
165-332 Engine □□□*	689-696 Life Support □	

Catapult CPLT-C1

Walker: 4 3 2 1
 Jump: 4 3 2 1

Piloting: 13 (4)

♥ F 18
 ♥ B 12

Gunnery: 17

* 15
 ▲ 6

# Weapon	Arc	Ht	Min	Eff	Acc	Shots	Dmg	Sp
2 LRM-15	FB(L)/FB(R)	5	7	21	0	15	1	
4 Medium Laser	F	3	-	9	0	1	5	
1 Kick	F	-	-	1	0	1	13	

LRM-15: 16

1-40 Ammo: LRM-15 □□	393-472 Jump Jet □□□□	769-864 Medium Laser □□□□
41-44 Cockpit *	473-592 LRM-15 □□	865-904 Right Arm Actuators □□
45-212 Engine □□*	593-632 Left Arm Actuators □□	905-912 Sensors □□
213-324 Gyro □*	633-760 Leg Actuators □□□□□□□□	
325-392 Heat Sink □□□□□□	761-768 Life Support □	

Dervish DV-6M

Walker: 5 4 3 2 1
 Jump: 5 4 3 2 1

Piloting: 12 (4)

♥ F 14
 ♥ B 8

Gunnery: 13

* 10
 ▲ 5

# Weapon	Arc	Ht	Min	Eff	Acc	Shots	Dmg	Sp
2 LRM-10	F	4	7	21	0	10	1	
2 Medium Laser	FL/FR	3	-	9	0	1	5	
2 SRM-2	FL/FR	2	-	9	0	2	2	
1 Kick	F	-	-	1	0	1	11	
2 Punch	FL/FR	-	-	1	0	1	5	

LRM-10: 24

SRM-2: 100

1-40 Ammo: LRM-10 □□	365-456 Jump Jet □□□□□□	733-772 Medium Laser □□
41-80 Ammo: SRM-2 □□	457-536 LRM-10 □□	773-832 Right Arm Actuators □□□
81-84 Cockpit *	537-596 Left Arm Actuators □□□	833-872 SRM-2 □□
85-252 Engine □□*	597-724 Leg Actuators □□□□□□□□	873-880 Sensors □□
253-364 Gyro □*	725-732 Life Support □	

Grasshopper GHR-5H

Walker: 4 3 2 1
 Jump: 4 3 2 1

Piloting: 13 (4)

♥ F 24
 ♥ B 17

Gunnery: 16

* 22
 ▲ 7

# Weapon	Arc	Ht	Min	Eff	Acc	Shots	Dmg	Sp
1 LRM-5	FX	2	7	21	0	5	1	
1 Large Laser	F	8	-	15	0	1	8	
4 Medium Laser	2F/FL/FR	3	-	9	0	1	5	
1 Kick	F	-	-	1	0	1	14	
2 Punch	FL/FR	-	-	1	0	1	7	

LRM-5: 24

1-15 Ammo: LRM-5 □	394-441 Jump Jet □□□□	643-648 Life Support □
16-18 Cockpit *	442-444 LRM-5 □	649-708 Medium Laser □□□□
19-144 Engine □□*	445-486 Large Laser □	709-768 Right Arm Actuators □□□□
145-228 Gyro □*	487-546 Left Arm Actuators □□□□	769-774 Sensors □□
229-393 Heat Sink □□□□□□□□□□	547-642 Leg Actuators □□□□□□□□	

Panther PNT-9R

Walker: 4 3 2 1
 Jump: 4 3 2 1

Piloting: 14 (5)

♥ F 11
 ♥ B 8

Gunnery: 16

* 13
 ▲ 3

# Weapon	Arc	Ht	Min	Eff	Acc	Shots	Dmg	Sp
1 PPC	FR	10	4	18	0	1	10	
1 SRM-4	F	3	-	9	0	4	2	
1 Kick	F	-	-	1	0	1	7	
2 Punch	FL/FR	-	-	1	0	1	3	

SRM-4: 25

1-20 Ammo: SRM-4 □	465-528 Jump Jet □□□□	805-884 Right Arm Actuators □□□□
21-24 Cockpit *	529-608 Left Arm Actuators □□□□	885-912 SRM-4 □
25-192 Engine □□*	609-736 Leg Actuators □□□□□□□□	913-920 Sensors □□
193-304 Gyro □*	737-744 Life Support □	
305-464 Heat Sink □□□□□□□□	745-804 PPC □	

Quickdraw QKD-4G

Walker: 5 4 3 2 1
 Jump: 5 4 3 2 1

Piloting: 11 (4)

♥ F 14
 ♥ B 10

Gunnery: 17

*13
 ▲6

# Weapon	Arc	Ht	Min	Eff	Acc	Shots	Dmg	Sp
1 LRM-10	F	4	7	21	0	10	1	
4 Medium Laser	2B/FL/FR	3	-	9	0	1	5	
1 SRM-4	F	3	-	9	0	4	2	
1 Kick	F	-	-	1	0	1	12	
2 Punch	FL/FR	-	-	1	0	1	6	

LRM-10: 12

SRM-4: 25

1-20 Ammo: LRM-10 □	325-328 Heat Sink □	685-692 Life Support □
21-40 Ammo: SRM-4 □	329-436 Jump Jet □□□□□	693-772 Medium Laser □□□□
41-44 Cockpit *	437-476 LRM-10 □	773-852 Right Arm Actuators □□□□
45-212 Engine □□*	477-556 Left Arm Actuators □□□□	853-880 SRM-4 □
213-324 Gyro □*	557-684 Leg Actuators □□□□□□□□	881-888 Sensors □□

Spider SDR-5V

Walker: 8 7 6 5 4 3 2 1
 Jump: 8 7 6 5 4 3 2 1

Piloting: 12 (4)

♥ F 6
 ♥ B 4

Gunnery: 12

*10
 ▲3

# Weapon	Arc	Ht	Min	Eff	Acc	Shots	Dmg	Sp
2 Medium Laser	F	3	-	9	0	1	5	
1 Kick	F	-	-	1	0	1	6	
2 Punch	FL/FR	-	-	1	0	1	3	

1-4 Cockpit *	289-448 Jump Jet □□□□□□□□	665-720 Medium Laser □□
5-172 Engine □□*	449-528 Left Arm Actuators □□□□	721-800 Right Arm Actuators □□□□
173-284 Gyro □*	529-656 Leg Actuators □□□□□□□□	801-808 Sensors □□
285-288 Heat Sink □	657-664 Life Support □	

Assassin ASN-21

Walker: 7 6 5 4 3 2 1
 Jump: 7 6 5 4 3 2 1

Piloting: 11 (4)

♥ F 8
 ♥ B 5

Gunnery: 16

*10
 ▲4

# Weapon	Arc	Ht	Min	Eff	Acc	Shots	Dmg	Sp
1 LRM-5	F	2	7	21	0	5	1	
1 Medium Laser	FR	3	-	9	0	1	5	
1 SRM-2	F	2	-	9	0	2	2	
1 Kick	F	-	-	1	0	1	8	
2 Punch	FL/FR	-	-	1	0	1	4	

LRM-5: 24

SRM-2: 50

1-20 Ammo: LRM-5 □	325-472 Jump Jet □□□□□□□□	709-728 Medium Laser □
21-40 Ammo: SRM-2 □	473-492 LRM-5 □	729-788 Right Arm Actuators □□□
41-44 Cockpit *	493-572 Left Arm Actuators □□□□	789-808 SRM-2 □
45-212 Engine □□*	573-700 Leg Actuators □□□□□□□□	809-816 Sensors □□
213-324 Gyro □*	701-708 Life Support □	

Jenner JR7-D

Walker: 7 6 5 4 3 2 1
 Jump: 5 4 3 2 1

Piloting: 11 (4)

♥ F 7
 ♥ B 4

Gunnery: 15

*10
 ▲3

# Weapon	Arc	Ht	Min	Eff	Acc	Shots	Dmg	Sp
4 Medium Laser	2FB(L)/2FB(R)	3	-	9	0	1	5	
1 SRM-4	F	3	-	9	0	4	2	
1 Kick	F	-	-	1	0	1	7	

SRM-4: 25

1-25 Ammo: SRM-4 □	386-520 Jump Jet □□□□□	841-890 Right Arm Actuators □□
26-30 Cockpit *	521-570 Left Arm Actuators □□	891-925 SRM-4 □
31-240 Engine □□*	571-730 Leg Actuators □□□□□□□□	926-935 Sensors □□
241-380 Gyro □*	731-740 Life Support □	
381-385 Heat Sink □	741-840 Medium Laser □□□□	