

Mü & more

Revised

<https://tekeli.li/rogers-rules/>

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Goal

Have the most points after 3-4 hands.

Setup

Choose a number of hands to play.

Randomly pick a first dealer.

③: remove all cards of one colour.

Select the Crown Bid tokens (horizontal rectangle) by player count (③ pink, ④ blue, ⑤ green, ⑥ brown)

Round

Preparation

③: Deal 15 cards per player and place the last three face down.

Otherwise, shuffle and deal out all cards.

Lay out the Crown Bid tokens in order. Also lay out the Indicators and all Trump (vertical rectangle)

and Shield Bid (black square) tokens.

Auction

Starting with the dealer, each player may choose to reveal any number of cards from hand, placing them face up; or pass.

The first player to display cards takes the Crown indicator. After this, any player who displays *more* cards than are by the Crown takes the Crown.

The first player to display an *equal or lower* number of cards than are next to the Crown takes the Shield

indicator. After this, any player who displays *more* cards than are by the Shield -takes the Shield.

Passing does not remove you from the auction, but it ends when all players pass in succession. If the Shield Indicator was not played, there will be no Shield team. If no cards were displayed, restart the round.

The players with the indicators place the appropriate Crown and Shield bid tokens on the indicators. The Crown Team indicator shows the number of points that team needs to win; the combination of

card count and multiplier shows the bonus to that team's score if it wins.

First Shield player (if any), then Crown player, selects a trump definition (a colour or a number that must be present in their displayed cards), or “no trump”. Shield sets the minor trump, Crown sets the major trump; place tokens on the trump indicator.

If one trump is a colour and the other is a number, their combination is the Super Trump.

③ Crown player takes the three face-down cards into hand, then

places any three cards from hand into their scoring pile.

Otherwise, Crown player picks a partner, who may not be the Shield player; they will be the Crown Team. All other players are on the Shield Team, if any.

Displayed cards should be sorted by trumpiness (super, major, minor, not a trump).

Play

Crown leads the first trick; winner of each trick leads the next trick. You may play from hand or display. You must follow suit if possible.

Trumps are no longer considered their own suit but a special Trump suit. If trump is yellow 2 and the lead is green 4, you can't trump it with a green 2 unless you have no other green.

When you win a trick, add it to your score pile.

Play until all hands are empty.

Scoring

Each player scores the number of point icons on their cards (left centre).

If the sum of all Crown Team points equals or exceeds the

number on the Crown indicator, each of them gets the Bid Bonus (number of cards bid \times 10. If not, the Shield team wins and each member gets their Bid Bonus (number of cards \times 5).

Each member of the winning team scores the number of points shown on the Trump token their leader chose.

Dealer chooses a player other than themselves as next dealer.