

## Round

Shuffle all cards and deal 12 to each player. Turn remaining card face up; this shows the round's trump suit.

Each player simultaneously chooses three cards to give to their partner.

First round only: player with the green A is the first lead player.

If the green A is face up, the player with blue 13 is the lead player. At any other time, the lead player is the one who won the latest trick.

## Trick

Lead player plays a card. Others in order must follow in the same suit if they are able, otherwise may play any card in hand.

The trick is won by the player who played:

Green A;

or highest trump card;  
or highest card of lead suit

The winning team displays any 7 (Boss Yokai) cards face-up and adds the rest of the trick to their pile.

The round ends when:

A team has 4 or more Boss Yokai: that team wins the round.

Or:

A team has 7 or more tricks. That team loses the round.

All cards have been played. The last team to have won a trick wins the round.

The winning team scores one point per black star on white field of the boss yokai they have won—except for the boss yokai of the trump suit, which is always worth 0.

**Goal**  
Get 7 points from Boss Yokai first.

## Setup

Play as two teams of two;

teammates sit opposite each other. Each team has a single

# Yokai Septet

Roger's Rules: Firedrake/BGG

Last edited 2025-01-16