

Zeus ZEU-6S
Walker: 4 3 2 1

Piloting: 11 (4)

♥ F 22
♣ B 15

Gunnery: 12

* 17
▲ 8

# Weapon	Arc	Ht	Min	Eff	Acc	Shots	Dmg	Sp
1 LRM-15	FR	5	7	21	0	15	1	
1 Autocannon/5	FL	1	4	18	0	1	5	
1 Large Laser	F	8	-	15	0	1	8	
2 Medium Laser	B/F	3	-	9	0	1	5	
1 Kick	F	-	-	1	0	1	16	
2 Punch	FL/FR	-	-	1	0	1	8	

AC/5: 20

LRM-15: 8

1-20 Ammo: AC/5 □	293-404 Gyro □*	657-784 Leg Actuators □□□□□□□□
21-40 Ammo: LRM-15 □	405-496 Heat Sink □□□□□	785-792 Life Support □
41-120 Autocannon/5 □	497-556 LRM-15 □	793-840 Medium Laser □□
121-124 Cockpit *	557-596 Large Laser □	841-900 Right Arm Actuators □□□
125-292 Engine □□*	597-656 Left Arm Actuators □□□	901-908 Sensors □□

Banshee BNC-3E
Walker: 4 3 2 1

Piloting: 13 (4)

♥ F 28
♣ B 18

Gunnery: 13

* 16
▲ 9

# Weapon	Arc	Ht	Min	Eff	Acc	Shots	Dmg	Sp
1 PPC	F	10	4	18	0	1	10	
1 Autocannon/5	F	1	4	18	0	1	5	
1 Small Laser	FX	1	-	3	0	1	3	
1 Kick	F	-	-	1	0	1	19	
2 Punch	FL/FR	-	-	1	0	1	9	

AC/5: 20

1-25 Ammo: AC/5 □	481-500 Heat Sink □	846-945 Right Arm Actuators □□□□
26-125 Autocannon/5 □	501-600 Left Arm Actuators □□□□	946-955 Sensors □□
126-130 Cockpit *	601-760 Leg Actuators □□□□□□□□	956-960 Small Laser □
131-340 Engine □□*	761-770 Life Support □	
341-480 Gyro □□*	771-845 PPC □	

Warhammer WHM-6R
Walker: 4 3 2 1

Piloting: 13 (4)

♥ F 18
♣ B 13

Gunnery: 14

* 18
▲ 7

# Weapon	Arc	Ht	Min	Eff	Acc	Shots	Dmg	Sp
2 PPC	FL/FR	10	4	18	0	1	10	
2 Medium Laser	F	3	-	9	0	1	5	
1 SRM-6	F	4	-	9	0	6	2	
2 Small Laser	F	1	-	3	0	1	3	
2 Machine Gun	F	-	-	3	0	1	2	†
1 Kick	F	-	-	1	0	1	14	
2 Punch	FL/FR	-	-	1	0	1	7	

MG: 200

SRM-6: 15

1-28 Ammo: MG □	441-500 Left Arm Actuators □□□	837-896 Right Arm Actuators □□□
29-48 Ammo: SRM-6 □	501-628 Leg Actuators □□□□□□□□	897-936 SRM-6 □
49-52 Cockpit *	629-636 Life Support □	937-944 Sensors □□
53-220 Engine □□*	637-676 Machine Gun □□	945-984 Small Laser □□
221-332 Gyro □□*	677-716 Medium Laser □□	
333-440 Heat Sink □□□□□□□□	717-836 PPC □□	

Archer ARC-2R
Walker: 4 3 2 1

Piloting: 10 (3)

♥ F 25
♣ B 16

Gunnery: 16

* 10
▲ 7

# Weapon	Arc	Ht	Min	Eff	Acc	Shots	Dmg	Sp
2 LRM-20	F	6	7	21	0	20	1	
4 Medium Laser	2B/FL/FR	3	-	9	0	1	5	
1 Kick	F	-	-	1	0	1	14	
2 Punch	FL/FR	-	-	1	0	1	7	

LRM-20: 24

1-80 Ammo: LRM-20 □□□□	365-564 LRM-20 □□	781-876 Medium Laser □□□□
81-84 Cockpit *	565-644 Left Arm Actuators □□□□	877-956 Right Arm Actuators □□□□
85-252 Engine □□□*	645-772 Leg Actuators □□□□□□□□	957-964 Sensors □□
253-364 Gyro □□*	773-780 Life Support □	

Crusader CRD-3R
Walker: 4 3 2 1

Piloting: 11 (4)

♥ F 24
♥ B 14

Gunnery: 14

*10
▲6

# Weapon	Arc	Ht	Min	Eff	Acc	Shots	Dmg	Sp
2 LRM-15	FL/FR	5	7	21	0	15	1	
2 Medium Laser	FL/FR	3	-	9	0	1	5	
2 SRM-6	F	4	-	9	0	6	2	
2 Machine Gun	FL/FR	-	-	3	0	1	2	†
1 Kick	F	-	-	1	0	1	13	
2 Punch	FL/FR	-	-	1	0	1	6	

LRM-15: 16
MG: 200

SRM-6: 15

1-40 Ammo: LRM-15 □□	269-380 Gyro □*	717-756 Machine Gun □□
41-68 Ammo: MG □	381-500 LRM-15 □□	757-796 Medium Laser □□
69-96 Ammo: SRM-6 □	501-580 Left Arm Actuators □□□□	797-876 Right Arm Actuators □□□□
97-100 Cockpit *	581-708 Leg Actuators □□□□□□□□	877-940 SRM-6 □□
101-268 Engine □□*	709-716 Life Support □	941-948 Sensors □□

Griffin GRF-1N
Walker: 5 4 3 2 1
Jump: 5 4 3 2 1

Piloting: 13 (4)

♥ F 18
♥ B 11

Gunnery: 15

*12
▲5

# Weapon	Arc	Ht	Min	Eff	Acc	Shots	Dmg	Sp
1 LRM-10	F	4	7	21	0	10	1	
1 PPC	FR	10	4	18	0	1	10	
1 Kick	F	-	-	1	0	1	11	
2 Punch	FL/FR	-	-	1	0	1	5	

LRM-10: 24

1-40 Ammo: LRM-10 □□	353-460 Jump Jet □□□□□	717-776 PPC □
41-44 Cockpit *	461-500 LRM-10 □	777-856 Right Arm Actuators □□□□
45-212 Engine □□*	501-580 Left Arm Actuators □□□□	857-864 Sensors □□
213-324 Gyro □*	581-708 Leg Actuators □□□□□□□□	
325-352 Heat Sink □	709-716 Life Support □	

Thunderbolt TDR-5S
Walker: 4 3 2 1

Piloting: 10 (3)

♥ F 25
♥ B 16

Gunnery: 13

*15
▲6

# Weapon	Arc	Ht	Min	Eff	Acc	Shots	Dmg	Sp
1 LRM-15	F	5	7	21	0	15	1	
1 Large Laser	FR	8	-	15	0	1	8	
3 Medium Laser	F	3	-	9	0	1	5	
1 SRM-2	F	2	-	9	0	2	2	
2 Machine Gun	FL	-	-	3	0	1	2	†
1 Kick	F	-	-	1	0	1	13	
2 Punch	FL/FR	-	-	1	0	1	6	

LRM-15: 16
MG: 200

SRM-2: 50

1-56 Ammo: LRM-15 □□	381-448 Heat Sink □□□□□	765-804 Machine Gun □□
57-76 Ammo: MG □	449-508 LRM-15 □	805-864 Medium Laser □□□
77-96 Ammo: SRM-2 □	509-548 Large Laser □	865-944 Right Arm Actuators □□□□
97-100 Cockpit *	549-628 Left Arm Actuators □□□□	945-964 SRM-2 □
101-268 Engine □□*	629-756 Leg Actuators □□□□□□□□	965-972 Sensors □□
269-380 Gyro □*	757-764 Life Support □	

Shadow Hawk SHD-2H
Walker: 5 4 3 2 1
Jump: 3 2 1

Piloting: 11 (4)

♥ F 18
♥ B 11

Gunnery: 16

*12
▲5

# Weapon	Arc	Ht	Min	Eff	Acc	Shots	Dmg	Sp
1 LRM-5	F	2	7	21	0	5	1	
1 Autocannon/5	F	1	4	18	0	1	5	
1 Medium Laser	FR	3	-	9	0	1	5	
1 SRM-2	FX	2	-	9	0	2	2	
1 Kick	F	-	-	1	0	1	11	
2 Punch	FL/FR	-	-	1	0	1	5	

AC/5: 20
LRM-5: 24

SRM-2: 50

1-20 Ammo: AC/5 □	321-432 Gyro □*	749-756 Life Support □
21-40 Ammo: LRM-5 □	433-452 Heat Sink □	757-776 Medium Laser □
41-68 Ammo: SRM-2 □	453-520 Jump Jet □□□	777-856 Right Arm Actuators □□□□
69-148 Autocannon/5 □	521-540 LRM-5 □	857-860 SRM-2 □
149-152 Cockpit *	541-620 Left Arm Actuators □□□□	861-868 Sensors □□
153-320 Engine □□*	621-748 Leg Actuators □□□□□□□□	

Phoenix Hawk PXH-1

Walker: 6 5 4 3 2 1
 Jump: 6 5 4 3 2 1

Piloting: 11 (4)

♥ F 16
 ♥ B 8

Gunnery: 13

*10
 ▲4

# Weapon	Arc	Ht	Min	Eff	Acc	Shots	Dmg	Sp
1 Large Laser	FR	8	-	15	0	1	8	
2 Medium Laser	FL/FR	3	-	9	0	1	5	
2 Machine Gun	FL/FR	-	-	3	0	1	2	‡
1 Kick	F	-	-	1	0	1	9	
2 Punch	FL/FR	-	-	1	0	1	4	

MG: 200

1-28 Ammo: MG □	433-472 Large Laser □	729-768 Medium Laser □□
29-32 Cockpit *	473-552 Left Arm Actuators □□□□	769-848 Right Arm Actuators □□□□
33-200 Engine □□*	553-680 Leg Actuators □□□□□□□□	849-856 Sensors □□
201-312 Gyro □*	681-688 Life Support □	
313-432 Jump Jet □□□□□□	689-728 Machine Gun □□	

Commando COM-2D

Walker: 6 5 4 3 2 1

Piloting: 11 (4)

♥ F 7
 ♥ B 5

Gunnery: 14

*10
 ▲2

# Weapon	Arc	Ht	Min	Eff	Acc	Shots	Dmg	Sp
1 Medium Laser	FL	3	-	9	0	1	5	
1 SRM-6	F	4	-	9	0	6	2	
1 SRM-4	FR	3	-	9	0	4	2	
1 Kick	F	-	-	1	0	1	5	
2 Punch	FL/FR	-	-	1	0	1	2	

SRM-4: 25

SRM-6: 15

1-20 Ammo: SRM-4 □	325-404 Heat Sink □□□□	641-720 Right Arm Actuators □□□□
21-40 Ammo: SRM-6 □	405-484 Left Arm Actuators □□□□	721-740 SRM-4 □
41-44 Cockpit *	485-612 Leg Actuators □□□□□□□□	741-796 SRM-6 □
45-212 Engine □□*	613-620 Life Support □	797-804 Sensors □□
213-324 Gyro □*	621-640 Medium Laser □	

Vulcan VL-2T

Walker: 6 5 4 3 2 1
 Jump: 6 5 4 3 2 1

Piloting: 13 (4)

♥ F 8
 ♥ B 6

Gunnery: 13

*10
 ▲4

# Weapon	Arc	Ht	Min	Eff	Acc	Shots	Dmg	Sp
1 Autocannon/2	F	1	5	24	0	1	2	
1 Medium Laser	F	3	-	9	0	1	5	
1 Machine Gun	FL	-	-	3	0	1	2	‡
1 Flamer	FR	3	-	3	0	1	2	‡ ◦
1 Kick	F	-	-	1	0	1	8	
2 Punch	FL/FR	-	-	1	0	1	4	

AC/2: 45

MG: 200

1-20 Ammo: AC/2 □	253-364 Gyro □*	717-736 Machine Gun □
21-40 Ammo: MG □	365-384 Heat Sink □	737-756 Medium Laser □
41-60 Autocannon/2 □	385-520 Jump Jet □□□□□□	757-816 Right Arm Actuators □□□
61-64 Cockpit *	521-580 Left Arm Actuators □□□	817-824 Sensors □□
65-232 Engine □□*	581-708 Leg Actuators □□□□□□□□	
233-252 Flamer □	709-716 Life Support □	

Locust LCT-1V

Walker: 8 7 6 5 4 3 2 1

Piloting: 11 (4)

♥ F 7
 ♥ B 4

Gunnery: 12

*10
 ▲2

# Weapon	Arc	Ht	Min	Eff	Acc	Shots	Dmg	Sp
1 Medium Laser	F	3	-	9	0	1	5	
2 Machine Gun	FB(L)/FB(R)	-	-	3	0	1	2	‡
1 Kick	F	-	-	1	0	1	4	

MG: 200

1-35 Ammo: MG □	391-470 Heat Sink □□□□	691-740 Machine Gun □□
36-40 Cockpit *	471-520 Left Arm Actuators □□	741-775 Medium Laser □
41-250 Engine □□*	521-680 Leg Actuators □□□□□□□□	776-825 Right Arm Actuators □□
251-390 Gyro □*	681-690 Life Support □	826-835 Sensors □□